



msi

MONITOR

Optix MAG321CURV



SPECIFICATION

Panel Size	31.5" (80cm)
Panel Resolution	3840 x 2160 (UHD)
Refresh Rate	60Hz
Response time	4ms
Panel Type	VA
Brightness (nits)	300 nits
Viewing Angle	178° (H) / 178° (V)
Aspect Ratio	16:9
Curvature	1500R
Contrast Ratio	2500:1
DCR	100000000:1
Active Display Area (mm)	697.344(H) x 392.2344(V)
Pixel Pitch (H x V)	0.18159(H) x 0.18159(V)
Surface Treatment	Anti-glare
Display Colors	1.07B
DCI-P3 / sRGB	78% / 103%
Video ports	1x DP (1.2) 2x HDMI (2.0) 1x USB 3.1 Type C (For DP and Charge)
USB ports	2x USB 2.0 1x USB 2.0 Type B (PC to Monitor)
Audio ports	1x Earphone out
Kensington Lock	Yes
VESA Mounting	100 x 100 mm
Control	5-way OSD navigation joystick
Power Type	External Adaptor 19V 4.74A
Power Input	100~240V, 50~60Hz
Power consumption	53W
Signal Frequency	55.3 to 162KHz (H) 48 to 60Hz (V)
Adjustment (Tilt)	-5° ~ 20°
Adjustment (Height)	0 ~ 130mm
Dimension (W x H x D)	710.38 x 513.6 x 266.5 mm / 27.95 x 20.11 x 10.33 inch
Weight (NW / GW)	7.3kg / 8.94kg
Frameless Design	Yes
Note	Display Port: 3840 x 2160 (Up to 60Hz) HDMI: 3840 x 2160 (Up to 60Hz) sRGB follows CIE 1931 testing standard (Area Percentage) DCI-P3 follows CIE 1976 testing standard (Overlap)

FEATURE



Ultra 4K HD

Experience the incredibly sharp and crisp images, movies and gameplay etc., to meet your sensory needs.



Night Vision

See every detail clearly in the dark, helping you find and attack enemies before they notice.



Mystic Light

Make your build look on fire or cold as ice. You are in control. Customize colors and effects with RGB LED.



Curved Gaming

MSI Curved Gaming Monitor will give you the most immersive and competitive edge you need to take down your opponents.



Gaming OSD APP

Customize and set the ultimate monitor modes with keyboard & mouse in a very easy way.



HDR Ready

Provide eye-catching detail through contrast and shadows adjustment.

CONNECTIONS



- 1x HDMI
- 1x HDMI
- 1x Display Port
- 1x Headset
- 2x USB 2.0 Type A
- 1x USB 2.0 Type B
- 1x Kensington Lock
- Headset Hanger