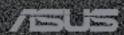
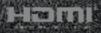


REPUBLIC OF

ROG SWIFT





First Edition August 2017

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Notices

Federal Communications Commission Statement

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- · This device may not cause harmful interference, and
- This device must accept any interference received including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with manufacturer's instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- · Increase the separation between the equipment and receiver.
- Connect the equipment to an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.



The use of shielded cables for connection of the monitor to the graphics card is required to assure compliance with FCC regulations. Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment.

Canadian Department of Communications Statement

This digital apparatus does not exceed the Class B limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.

This class B digital apparatus complies with Canadian ICES-003.

This Class B digital apparatus meets all requirements of the Canadian Interference - Causing Equipment Regulations.

Cet appareil numérique de la classe B respecte toutes les exigences du Réglement sur le matériel brouiller du Canada.

Safety information

- Before setting up the monitor, carefully read all the documentation that came with the package.
- To prevent fire or shock hazard, never expose the monitor to rain or moisture.
- Never try to open the monitor cabinet. The dangerous high voltages inside the monitor may result in serious physical injury.
- If the power supply is broken, do not try to fix it by yourself. Contact a qualified service technician or your retailer.
- Before using the product, make sure all cables are correctly connected and the power cables are not damaged. If you detect any damage, contact your dealer immediately.
- Slots and openings on the back or top of the cabinet are provided for ventilation. Do not block these slots. Never place this product near or over a radiator or heat source unless proper ventilation is provided.
- The monitor should be operated only from the type of power source indicated on the label. If you are not sure of the type of power supply to your home, consult your dealer or local power company.
- · Use the appropriate power plug which complies with your local power standard.
- Do not overload power strips and extention cords. Overloading can result in fire or electric shock.
- Avoid dust, humidity, and temperature extremes. Do not place the monitor in any area where it may become wet. Place the monitor on a stable surface.
- Unplug the unit during a lightning storm or if it will not be used for a long period of time. This will protect the monitor from damage due to power surges.
- Never push objects or spill liquid of any kind into the slots on the monitor cabinet.
- To ensure satisfactory operation, use the monitor only with UL listed computers which have appropriate configured receptacles marked between 100-240V AC.
- If you encounter technical problems with the monitor, contact a qualified service technician or your retailer.
- Adjustment of the volume control as well as the equalizer to other settings than the center position may increase the ear-/headphones output voltage and therefore the sound pressure level.
- The adapter is only used for this monitor, do not use it for other purpose. Your device uses one of the following power supplies:
 Manufacturer: Delta Electronics Inc., Model: ADP-90YD B



This symbol of the crossed out wheeled bin indicates that the product (electrical, electronic equipment, and mercury-containing button cell battery) should not be placed in municipal waste. Please check local regulations for disposal of electronic products.

Care & Cleaning

- Before you lift or reposition your monitor, it is better to disconnect the cables and power cord. Follow the correct lifting techniques when positioning the monitor. When lifting or carrying the monitor, grasp the edges of the monitor. Do not lift the display by the stand or the cord.
- Cleaning. Turn your monitor off and unplug the power cord. Clean the monitor surface with a lint-free, non-abrasive cloth. Stubborn stains may be removed with a cloth dampened with mild cleaner.
- Avoid using a cleaner containing alcohol or acetone. Use a cleaner intended for use with the monitor. Never spray cleaner directly on the screen, as it may drip inside the monitor and cause an electric shock.

The following symptoms are normal with the monitor:

- The screen may flicker during the initial use due to the nature of the fluorescent light. Turn off the Power Switch and turn it on again to make sure that the flicker disappears.
- You may find slightly uneven brightness on the screen depending on the desktop pattern you use.
- When the same image is displayed for hours, an afterimage of the previous screen may remain after switching the image. The screen will recover slowly or you can turn off the Power Switch for hours.
- When the screen becomes black or flashes, or cannot work anymore, contact your dealer or service center to fix it. Do not repair the screen by yourself!

Conventions used in this guide



WARNING: Information to prevent injury to yourself when trying to complete a task.

CAUTION: Information to prevent damage to the components when trying to complete a task.

IMPORTANT: Information that you MUST follow to complete a task.

NOTE: Tips and additional information to aid in completing a task.

Where to find more information

Refer to the following sources for additional information and for product and software updates.

1. ASUS websites

The ASUS websites worldwide provide updated information on ASUS hardware and software products. Refer to http://www.asus.com

2. Optional documentation

Your product package may include optional documentation that may have been added by your dealer. These documents are not part of the standard package.

Takeback Services

ASUS recycling and takeback programs come from our commitment to the highest standards for protecting our environment. We believe in providing solutions for our customers to be able to responsibly recycle our products, batteries and other components as well as the packaging materials.

Please go to <u>http://csr.asus.com/english/Takeback.htm</u> for detail recycling information in different region.

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1.1 Welcome!

Thank you for purchasing the ASUS® LCD monitor!

The latest widescreen LCD monitor from ASUS provides a broader, brighter and crystal-clear display, plus a host of features that enhance your viewing experience.

With these features, you can enjoy the convenience and delightful visual experience that the monitor brings to you!

1.2 Package contents

Check your package for the following items:

- ✓ LCD monitor
- Monitor base
- ✓ Driver and Manual disc
- ✓ Quick start guide
- ✓ Warranty card
- ✓ Power adapter
- ✓ Power cord
- DP cable
- ✓ HDMI cable
- ✓ USB cable
- ✓ LED projection cover and changeable films
- ✓ Input/Output port cover



(g)

If any of the above items is damaged or missing, contact your retailer immediately.

Select "Level 1/Level 2/ Level 3" when you see the message "LIGHT IN MOTION ON/OFF" appears if you want to turn on the red light on the base. Select "Level 0" if you want it to turn off. If you disable this function but later wish to reactivate it, please use the OSD menu to turn it on.



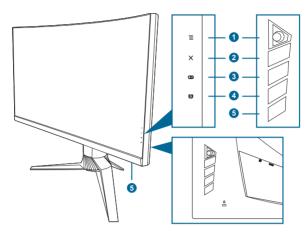
If no signal is detected for around 12 minutes, the monitor automatically enters saving mode.



It is recommended that you set the DisplayPort Deep Sleep and HDMI Deep Sleep functions to "OFF".

1.3 Monitor introduction

1.3.1 Front view



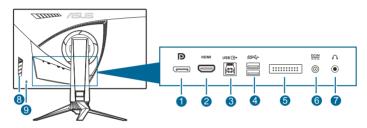
- 1. **(**) 5-way) button:
 - Turns on the OSD menu. Enacts the selected OSD menu item.
 - · Increases/Decreases values or moves your selection up/down/left/right.
 - Turns on the OSD menu when the monitor enters standby mode or displays the "NO SIGNAL" message.
- 2. X button
 - · Exits the OSD menu item.
 - Toggles the Key Lock function between on and off with a long press for 5 seconds.
 - Turns on the OSD menu when the monitor enters standby mode or displays the "NO SIGNAL" message.
- 3. 🛨 button:

 - Turns on the OSD menu when the monitor enters standby mode or displays the "NO SIGNAL" message.
- 4. G button
 - GameVisual hotkey. This function contains 6 sub-functions you can select for your preference.
 - Turns on the OSD menu when the monitor enters standby mode or displays the "NO SIGNAL" message.

- 5. Power button/power indicator
 - Turns the monitor on/off.
 - The color definition of the power indicator is as the below table.

| Status | Description |
|----------------|------------------------|
| White | ON |
| Amber flashing | Entering standby mode |
| Amber | Standby mode/No signal |
| OFF | OFF |
| Red | G-SYNC |
| Green | 3D |
| Yellow | ULMB |

1.3.2 Back view



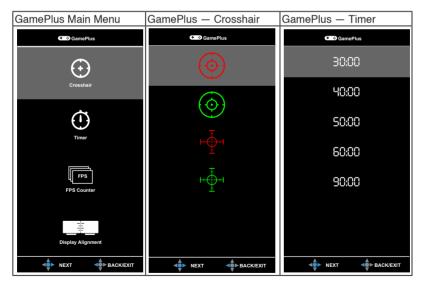
- 1. **DisplayPort.** This port is for connection for a DisplayPort compatible device.
- 2. HDMI port. This port is for connection with an HDMI compatible device.
- **3. USB 3.0 upstream port**. This port is for connection with a USB upstream cable. The connection enables the USB ports on the monitor.
- 4. USB 3.0 downstream ports. These ports are for connection with USB devices, such as USB keyboard/mouse, USB flash drive, etc.
- 5. For service personnel only.
- 6. DC IN port. This port connects the power cord.
- 7. Earphone jack. This port is only available when an HDMI/DisplayPort cable is connected.
- 8. Control buttons.
- 9. Kensington lock slot.

1.3.3 GamePlus Function

The GamePlus function provides a toolkit and creates a better gaming environment for users when playing different types of games. The crosshair overlay with four different crosshair options lets you choose the one that best suits the game you're playing. There's also an onscreen timer you can position on the left of the display so you can keep track of the elapsed gaming time; while the FPS (frames per second) counter lets you know how smooth the game is running. Display Alignment displays alignment lines on 4 sides of the screen, serving as an easy and handy tool for you to line up multiple monitors perfectly.

To activate GamePlus:

- 1. Press the GamePlus hotkey.
- 2. Move the \equiv (\bigcirc) button up/down to select among different functions.
- 3. Press the \equiv (\bigcirc) button or move the \equiv (\bigcirc) button right to confirm the function you choose, and move the \equiv (\bigcirc) button up/down to navigate through the settings. Move the \equiv (\bigcirc) button left to go back, off, and exit.
- 4. Highlight the desired setting and press the \equiv (\bigcirc) button to activate it. Press the \times button to inactivate it.



1.3.4 GameVisual Function

The GameVisual function helps you select among different picture modes in a convenient way.

To activate GameVisual:

- 1. Press the GameVisual hotkey.
- 2. Move the \equiv (\bigcirc) button up/down to select among different functions.
- 3. Press the \equiv (\bigcirc) button to confirm the function you choose, and move the \equiv (\bigcirc) button left to go back, off, and exit.
 - Scenery Mode: This is the best choice for scenery photo displaying with GameVisual[™] Video intelligence Technology.
 - **Racing Mode**: This is the best choice for racing game playing with GameVisual[™] Video intelligence Technology.
 - **Cinema Mode**: This is the best choice for movie watching with GameVisual[™] Video intelligence Technology.
 - **RTS/RPG Mode**: This is the best choice for Real-Time Strategy (RTS)/ Role-Playing Game (RPG) playing with GameVisual[™] Video intelligence Technology.
 - **FPS Mode**: This is the best choice for First Person Shooter game playing with GameVisual[™] Video intelligence Technology.
 - **sRGB Mode**: This is the best choice for viewing photos and graphics from PCs.

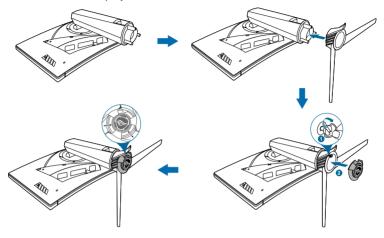


- In the Racing mode, the following function(s) are not user-configurable: Saturation.
- In the sRGB mode, the following function(s) are not user-configurable: Saturation, Color Temp., Brightness, Contrast, Gamma.
- In the Scenery and Cinema modes, the following function(s) are not userconfigurable: Gamma, Dark Boost.

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2.1 Assembling the monitor arm/base

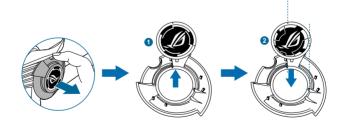
- 1. Insert the base into the arm.
- 2. Fix the base to the arm by fastening the bundled screw.
- 3. Attach the LED projection cover to the stand.





We recommend that you cover the table surface with soft cloth to prevent damage to the monitor.

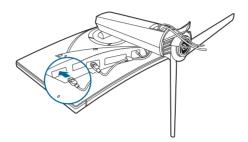
To change the film on the LED projection cover, follow the illustration below.



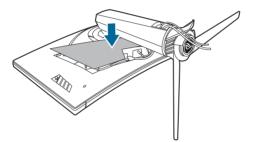
2.2 Cable management

You can organize the cables with the help of the input/output port cover.

• Arranging the cables

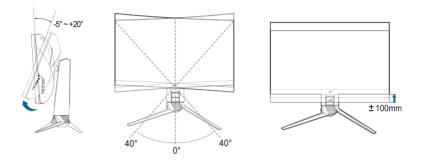


• Using the input/output port cover: the cover can be attached or detached.



2.3 Adjusting the monitor

- For optimal viewing, we recommend that you look at the full face of the monitor, then adjust the monitor to the angle that is most comfortable for you.
- Hold the stand to prevent the monitor from falling when you change its angle.
- The recommended adjusting angle is +20° to -5° (for tilt)/+40° to -40° (for swiveling)/ ±100 mm (for height adjustment).



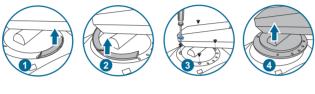


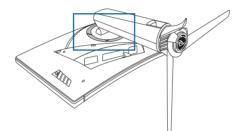
It is normal that the monitor slightly shakes while you adjust the viewing angle.

2.4 Detaching the arm (for VESA wall mount)

The detachable arm of this monitor is specially designed for VESA wall mount. To detach the arm:

- 1. Have the front of the monitor face down on a table.
- 2. Remove the covers on where the monitor and the arm meet.
- 3. Loosen the four screws on the back of the monitor and remove the arm/base.





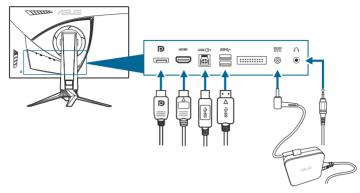


We recommend that you cover the table surface with soft cloth to prevent damage to the monitor.

- The VESA wall mount kit (100 x 100 mm) is purchased separately.
- Use only the UL Listed Wall Mount Bracket with minimum weight/load 22.7kg (Screw size: M4 x 10 mm)

2.5 Connecting the cables

Connect the cables as the following instructions:



• To connect the power cord:

- a. Connect the power adapter securely to the monitor's DC IN input.
- b. Connect one end of the power cord to the power adapter and the other end to a power outlet.
- To connect the DisplayPort/HDMI cable:
 - a. Plug one end of the DisplayPort/HDMI cable to the monitor's DisplayPort/ HDMI port.
 - b. Connect the other end of the DisplayPort/HDMI cable to your computer's DisplayPort/HDMI port.
- To use the earphone: connect the end with plug type to the monitor's earphone jack when an HDMI or DisplayPort signal is fed.
- To use the USB 3.0 ports: Take the supplied USB 3.0 cable, and plug the smaller end (type B) of the USB upstream cable to the monitor's USB upstream port, and the larger end (type A) to your computer's USB 3.0 port. Make sure your computer is installed with the lastest Windows 7/Windows 8.1/ Windows 10 operating system. That will enable the USB ports on the monitor to work.

2.6 Turning on the monitor

Press the power button. See page 1-3 for the location of the power button. The power indicator lights up in white to show that the monitor is ON.

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3.1 OSD (On-Screen Display) menu

3.1.1 How to reconfigure



- 1. Press the \equiv (\bigcirc) button to activate the OSD menu.
- 3. Move the \equiv (\bigcirc) button up/down to change the settings of the selected function.

3.1.2 OSD function introduction

1. Over Clocking

This function allows you to adjust the refresh rate.

| -12 | 🖗 narualic ar Savanne | | | | Normal Mode DisplayPort 2560x1440@60Hz Racing Mode Aura Rainbow ROG Swift PG27V | |
|----------------|--------------------------|-----|-------------------------|---|---|---|
| Ø | Over Clocking | Þ | Max Refresh Rate 165 Hz | ο | | Ξ |
| - \\$ - | Blue Light Filter | ► | | | | × |
| | Color | ► | | | | |
| | Image | ► | | | | _ |
| (1) | Input Select | • | | | | G |
| × | System Setup | ► | | | | |
| | | 'ER | A BACK | | EXIT | |
| | | 'ER | BACK | | Х ЕХІТ | |



After reboot, test the new Max Refresh Rate by enabling it in the NVIDIA Control Panel. If you don't see an image, disconnect the DP cable and use the monitor OSD to try again with a safer Max Refresh Rate.

2. Blue Light Filter

In this function, you can adjust the blue light filter level.

| -10 | Narvanic or Saveste | | | Normal Mode DisplayPort 2560x1440@60Hz Racing Mode Aura Rainbow ROG Swift PG27V | |
|----------------|------------------------|---------|-----------------|---|---|
| Ø | Over Clocking | Level 0 | Ø | | Ξ |
| - ' ∳'- | Blue Light Filter | Level 1 | O | | × |
| | Color | Level 2 | 0 | | |
| | Image | Level 3 | o | | |
| • | Input Select | Level 4 | O | | 6 |
| * | System Setup | ► | | | |
| | | | ф ► ВАСК | X EXIT | |

- Level 0: No change.
- Level 1~4: The higher the level, the less blue light is scattered. When Blue Light Filter is activated, the default settings of Racing Mode will be automatically imported. Between Level 1 to Level 3, the Brightness function is user-configurable. Level 4 is optimized setting. It is compliance with TUV Low Blue Light Certification. The Brightness function is not userconfigurable.



Please refer to the following to alleviate eye strains:

- Users should take some time away from the display if working for long hours. It is advised to take short breaks (at least 5 mins) after around 1 hour of continuous working at the computer. Taking short and frequent breaks is more effective than a single longer break.
- To minimize eye strain and dryness in your eyes, users should rest the eye periodically by focusing on objects that are far away.
- Eye exercises can help to reduces eye strain. Repeat these exercises often. If eye strain continues please consult a physician. Eye exercises: (1) Repeating look up and down (2) Slowly roll your eyes (3) Move your eyes diagonal.
- High energy blue light may lead to eye strain and AMD (Age-Related Macular Degeneration). Blue light Filter to reduce 70% (max.) harmful blue light to avoiding CVS (Computer Vision Syndrome).

3. Color

You can set the color related setting from this menu.



 Brightness: The adjusting range is from 0 to 100. When NVIDIA 3D vision is enabled, Brightness will be changed to NVIDIA[®] LightBoost[™]. You can enjoy twice the brightness of conventional 3D technology in 3D mode with zero increase in total energy consumption*



*Compatible with the NVIDIA 3D Vision[®] 2 kit. To activate NVIDIA 3D function, turn off Gsync first and make sure that the input source is DisplayPort.

- **Contrast**: The adjusting range is from 0 to 100.
- **Saturation**: The adjusting range is from 0 to 100.
- Color Temp.: Contains 4 modes including Cool, Normal, Warm, and User Mode.
- Gamma: Allows you to set the color mode to 1.8, 2.2 or 2.4.

4. Image

You can set the image related setting from this menu.

| -10 | ў парыныс ол 9.467 юле | | Normal Mode DisplayPort 2560x1440@60Hz Racing Mode Aura Rainbow ROG Swift PG27V | |
|-----|---------------------------|---------------------------|---|---|
| Ø | Over Clocking | ▶ OD ▶ | | ≡ |
| ÷\$ | Blue Light Filter | Adaptive Contrast Control | | × |
| | Color | ► Dark Boost ► | | |
| | Image |) ULMB | | |
| Ð | Input Select | • | | a |
| × | System Setup | • | | |
| | | | | |
| | MOVE/ENTER | ⊲ ©► BACK | X EXIT | |

• **OD**: Improves the gray level response time of the LCD panel. It contains 3 modes including Extreme, Normal and Off.

- Adaptive Contrast Control: Dynamically adjusts the monitor's contrast level to reveal details in every part of an image especially when an image's contrast is low. The strength level of the adaptive contrast control is adjustable to Enable, Strength or Limit.
- **Dark Boost**: Dark color enhancement adjusts monitor's gamma curve to enrich the dark tones in an image making dark scenes and objects much easier to see.
- **ULMB** (Ultra Low Motion Blur) (only for DisplayPort input): Adjusts the level of motion blur reduction. This function is available when the refresh rate is 80Hz, 100Hz or 120Hz.

5. Input Select

In this function, you can select your desired input source.

| - 42 | SAVER P | | | Normal Mode DisplayPort 2560x1440@60Hz Racing Mode Aura Rainbow ROG Swift PG27V | |
|------|-------------------|---|------------------|---|---|
| Ø | Over Clocking | ۲ | DisplayPort S | | Ξ |
| ÷. | Blue Light Filter | Þ | номі О | | × |
| | Color | ۲ | | | • |
| | Image | ۲ | | | |
| • | Input Select | Þ | | | G |
| × | System Setup | ۲ | | | |
| | | | ⊲ ∯⊳ ВАСК | Х ЕХІТ | |

6. System Setup

Allows you to adjust the system.

| - | 🖗 naroana ar Sannana | | | | Normal Mode DisplayPort 2560x1440@60Hz Racing Mode Aura Rainbow ROG Swift PG27V | |
|------------|-------------------------|---|------------------|----|---|---|
| Ø | Over Clocking | ۲ | Language | | | ≡ |
| · \ | Blue Light Filter | Þ | LIGHT IN MOTION | | | × |
| | Color | ۲ | Aura Sync | | | |
| | Image | Þ | Aura RGB | | | — |
| ft | Input Select | ۲ | OSD Position | ок | | G |
| ∗ | System Setup | Þ | Transparency | | | |
| | | | | | | |
| | MOVE/ENTER | | ⊲ ∯≻ ВАСК | | X EXIT | |

- Language: There are 21 languages for your selection, including English, French, German, Italian, Spanish, Dutch, Portuguese, Russian, Czech, Croatian, Polish, Romanian, Hungarian, Turkish, Simplified Chinese, Traditional Chinese, Japanese, Korean, Thai, Indonesia, Persian.
- **LIGHT IN MOTION**: Selects the brightness level of the light on the stand. The adjusting range is from Level 0 to 3.

- **Aura Sync**: Allows you to turn on or off the Aura Sync function that synchronizes the Aura RGB light effect among all supported devices.
- Aura RGB: In this function you can select an Aura RGB light effect for the monitor and change settings for the light effect. Select "OFF" if you want to turn the Aura RGB light effect off.



- If the Aura Sync function is turned ON, the Aura RGB function will become unavailable.
- See page 3-6 for information on how to customize Aura light effects from your computer.
- **OSD Position**: Adjusts the horizontal position (H-Position)/the vertical position (V-Position) of the OSD.
- **Transparency**: Adjusts the OSD background from opaque to transparent.
- OSD Timeout: Adjusts the OSD timeout from 10 to 120 seconds.
- **Key Lock**: To disable all function keys. Press **X** over 5 seconds to cancel the key lock function.
- Information: Shows the monitor information.
- Sound:
 - * Volume: The adjusting range is from 0 to 100.
 - * Mute: Toggles the monitor sound between on and off.
- All Reset: "Yes" allows you to restore the default settings.
- **DisplayPort Deep Sleep**: Puts the DisplayPort port into deep sleep.
- HDMI Deep Sleep: Puts the HDMI port into deep sleep.



If the monitor cannot wake up after going into deep sleep, do one of the followings:

- Press any button (except the power button) on the monitor to wake it up.
- Disable the Deep Sleep function. (Recommended)

3.2 Aura

AURA is a software program that controls the colorful LEDs on supported devices, such as monitors, motherboards, graphic cards, desktop PCs, etc. Aura allows you to adjust the color of the RGB LEDs on these devices and select different light effects. You can also correct or adjust the color of the LEDs by calibrating them. To activate Aura:

- 1. Turn ON the Aura Sync function in the OSD menu.
- 2. Connect the USB 3.0 upstream port of the monitor to the USB port of your computer.
- 3. Install AURA and then restart the computer.
- 4. Double-click the AURA program icon an your desktop.

Refer to the figure below for information about the AURA program functions.

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Adjust AURA lighting options

Select the desired AURA lighting effect when the system has been turned on

Click to enable the default settings Click to apply the changes

Ø

Click to undo the changes

If the USB upstream connection between the monitor and computer is disconnected, to resume the Aura function, you need to re-connect the USB 3.0 upstream port of the monitor to the computer and then restart the computer.

3.3 Specifications summary

| Panel Type | TFT LCD |
|-----------------------------|--|
| Panel size | 27"W (16:9, 68.5 cm) wide screen |
| Max. Resolution | 2560 x 1440 |
| Pixel pitch | 0.233 mm |
| Brightness (Typ.) | 400 cd/m ² |
| Contrast Ratio (Typ.) | 1000:1 |
| Viewing angle(H/V) CR>10 | 170°/160° |
| Display colors | 16.7 M |
| Response time | 1 ms (Gray to Gray) |
| Color temperature selection | 4 color temperatures |
| Analog input | No |
| Digital input | DisplayPort v1.2 x 1, HDMI v1.4 x 1 |
| Earphone jack | Yes |
| Audio input | No |
| Speaker (Built-in) | No |
| USB 3.0 port | Upstream x 1, Downstream x 2 |
| Colors | Blue |
| Power LED | White (On)/Amber (Standby)/Green (3D)/Yellow (ULMB)/Red (GSync) |
| Tilt | +20°~ -5° |
| Swivel | +40°~ -40° |
| Height adjustment | 100 mm |
| VESA wall mount | 100 x 100 mm |
| Kensington lock | Yes |
| Voltage rating | AC: 100~240V DC: 19V, 4.74A (AC adapter) |
| Power consumption | Power On: < 90 W, Standby: < 0.5 W, Power Off: < 0.5 W |
| Temperature (Operating) | 0°C~40°C |
| Temperature (Non-operating) | -20°C~+60°C |
| Dimensions (W x H x D) | 614.5 mm x 522.2 mm x 268.7 mm (Highest) 614.5 mm x 422.2 mm x 268.7 mm (Lowest) 695 mm x 247 mm x 530 mm (package) |
| Weight (Esti.) | 8.46 kg (Net); 10.6 kg (Gross) |
| Multi-languages | 21 languages (English, French, German, Italian, Spanish, Dutch, Portuguese, Russian, Czech, Croatian, Polish, Romanian, Hungarian, Turkish, Simplified Chinese, Traditional Chinese, Japanese, Korean, Thai, Indonesia, Persian) |

| Accessories | DP cable, HDMI cable, USB cable, power adapter, power cord, Driver and Manual disc, Quick start guide, warranty card, LED projection cover and changeable films, Input/Output port cover |
|--------------------------|---|
| Compliance and Standards | CB, CE, CU, CCC, UL/cUL, FCC, RCM, BSMI, VCCI, RoHS, WEEE, J-MOSS, ErP, PSE, CEL Level 1, Windows 7 WHQL, Windows 8.1 WHQL, Windows 10 WHQL, KCC, E-Standby, TUV-Flicker Free, TUV-Low Blue Light |

*Specifications are subject to change without notice.

3.4 Troubleshooting (FAQ)

| Problem | Possible Solution |
|--|---|
| Power LED is not ON | Press the power button to check if the monitor is in the ON mode. |
| | Check if the power cord is properly connected to the monitor and the power outlet. |
| The power LED lights white and there is no screen image | Check if the monitor and the computer are in the ON mode. |
| | Make sure the signal cable is properly connected the monitor and the computer. |
| | Inspect the signal cable and make sure none of the pins are bent. |
| | Connect the computer with another available monitor to check if the computer is properly working. |
| Screen image is too light or dark | Adjust the Contrast and Brightness settings via OSD. |
| Screen image bounces or a wave pattern is present in the image | Make sure the signal cable is properly connected to the monitor and the computer. |
| | Move electrical devices that may cause electrical interference. |
| Screen image has color defects (white does not look white) | Inspect the signal cable and make sure that none of the pins are bent. |
| | Perform All Reset via OSD. |
| | Adjust the R/G/B color settings or select the Color Temperature via OSD. |

3.5 Supported operating mode

HDMI input

| Resolution Frequency | Refresh Rate |
|----------------------|--------------|
| 640 x 480 | 60Hz |
| 720 x 480 | 60Hz |
| 720 x 576 | 50Hz |
| 800 x 600 | 60Hz |
| 1024 x 768 | 60Hz |
| 1280 x 720 | 50Hz |
| 1280 x 720 | 60Hz |
| 1920 x 1080 | 50Hz |
| 1920 x 1080 | 60Hz |
| 2560 x 1440 | 60Hz |

Note:

Do not support interlace.

DisplayPort input

| Resolution Frequency | Refresh Rate |
|----------------------|--------------|
| 640 x 480 | 60Hz |
| 800 x 600 | 60Hz |
| 1024 x 768 | 60Hz |
| 2560 x 1440 | 60Hz |
| 2560 x 1440 | 85Hz |
| 2560 x 1440 | 100Hz |
| 2560 x 1440 | 120Hz |
| 2560 x 1440 | 144Hz |

Note:

Do not support interlace.

G-SYNC (only for DisplayPort input) supported NVIDIA GPUs: NVIDIA GeForce GTX 650Ti BOOST GPU or higher. For other GPUs, please contact the manufactures to see if they are compatible.

DisplayPort input--Over clocking

| Resolution Frequency | Refresh Rate |
|-----------------------------|--------------|
| 2560 x 1440 | 165Hz |

Note:

Do not support interlace.

Over Clocking supported GPUs: NVIDIA Maxwell GPU Graphics Card like GTX 960, GTX970, GTX980, GTX980 Ti and GTX Titan X or higher. For other GPUs, please contact the manufactures to see if they are compatible.

The monitor is purposely supporting the NVIDIA G-SYNC technology and targeting NVIDIA graphics solutions.



Please note that Over Clocking function/performance depends on the GPUs, contents displayed, viewing distance/angle, refresh rate and user eyes sensitivity. ASUS only provides this function. The performance or any side effect after activation is not guaranteed. Side effect, such as decayed contrast ratio or waterfall is not a product defect but trade off.

System Requirements for NVIDIA 3D vision

- Microsoft® Windows® Vista 32/64-bit or Windows 7 32/64-bit or higher.
- Intel® CoreTM2 Duo or AMD AthonTM X2 CPU or higher.
- 1GB of system memory (2GB is recommended)
- 100 MB free disk space.

DECLARATION OF CONFORMITY

Per FCC Part 2 Section 2. 1077(a)



Responsible Party Name:

ty Name: Asus Computer International

Address: 800 Corporate Way, Fremont, CA 94539.

Phone/Fax No: (510)739-3777/(510)608-4555

hereby declares that the product

Product Name : LCD Monitor

Model Number : PG27V*******

Conforms to the following specifications:

Section FCC Part 15, Subpart B, Unintentional Radiators

Supplementary Information:

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Representative Person's Name : Steve Chang / President

Steve Change

Signature :

Date : Aug. 11, 2017

Ver. 170324

